Australian National University | PROGRAMS AND COURSES

PROGRAMS AND COURSES / COURSES / COMP6710 / SECOND SEMESTER

CLASS SUMMARY | BACK TO COURSE DETAILS

Structured Programming

A Postgraduate course offered by the **School of Computing**.

COMP6710

Overview | Assessment | Submission | Contacts

CLASS NUMBER 5410 TERM CODE 3260

CLASS INFO

Unit Value
6 units

Mode of Delivery
In Person

COURSE CONVENER
AsPr Patrik Haslum

LECTURER

CLASS DATES

Class Start Date
25/07/2022

Class End Date
28/10/2022

Census Date
31/08/2022

Last Date to Enrol

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6 units

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LECTURER
AsPr Patrik Haslum
Dr Giuseppe Maria Junior Barca

CLASS DATES

Class Start Date
25/07/2022

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Census Date
31/08/2022

Last Date to Enrol
01/08/2022

Assessment Requirements

The ANU is using Turnitin to enhance student citation and referencing techniques, and to assess assignment submissions as a component of the University's approach to managing Academic Integrity. For additional information regarding Turnitin please visit the Academic Skills website. In rare cases where online submission using Turnitin software is not technically possible; or where not using Turnitin software has been justified by the Course Convener and approved by the Associate Dean (Education) on the basis of the teaching model being employed; students shall submit assessment online via 'Wattle' outside of Turnitin, or failing that in hard copy, or through a combination of submission methods as approved by the Associate Dean (Education). The submission method is detailed below.

Moderation of Assessment

Marks that are allocated during Semester are to be considered provisional until formalised by the College examiners meeting at the end of each Semester. If appropriate, some moderation of marks might be applied prior to final results being released.

Participation

Students are expected to attend all weekly labs, which are an essential element of the course. At each lab students will receive a lab engagement mark which contributes to the class engagement mark (CE). Additionally, the major assignment has minor deliverables due at many of the scheduled labs, and you will need to be present for those.

Examination(s)

The course has a small mid-semester exam and a major end of semester exam. Both are online auto-graded exams comprising programming tasks. The mid-semester exam is redeemable. The final exam has a 40% hurdle requirement.

Assessment Task 1

Individual assignment (A1) -- redeemable

Value: 5 %
Learning Outcomes: 1, 2, 3, 4

This is a small individual programming assignment to be completed early in semester. *This assessment is redeemable via your final exam, meaning you will receive either the mark for this assessment or the weighted score in your final exam, whichever is higher.*

Assessment Task 2

Group assignment (A2)

Value: 30 %
Learning Outcomes: 1, 2, 3, 4, 5, 6, 7, 8

This is a major group assignment with multiple deliverables throughout the semester. Details published on gitlab after the completion of assignment 1.

Assessment Task 3

Class engagement (CE) -- redeemable

Value: 5 %
Learning Outcomes: 4, 8

A small number of marks are awarded for class engagement. These marks are based on engagement in your lab, engagement with the class forum, and participation in in-class quizes. *This assessment is redeemable via your final exam, meaning you will receive either the mark for this assessment or the weighted score in your final exam, whichever is higher.*

Assessment Task 4

Lab test (LT) -- redeemable

Value: 5 %
Learning Outcomes: 1, 2, 3, 4

Early in semester you will be assessed via an in-class practical test. The purpose of this test is to ensure that you have attained basic familiarity with the tools used in this class, and can write simple programs. *This assessment is redeemable via your final exam, meaning you will receive either the mark for this assessment or the weighted score in your final exam, whichever is higher.*

Assessment Task 5

Mid-semester exam (M) -- redeemable

Value: 5 %
Learning Outcomes: 1, 2, 3, 4

This class includes a short mid-semester exam, which is held online. *This assessment is redeemable via your final exam, meaning you will receive either the mark for this assessment or the weighted score in your final exam, whichever is higher.*

Assessment Task 6

Final exam (E)

Value: 50 %
Learning Outcomes: 1, 2, 3, 4, 5, 6

The final exam will be held online using gitlab and will comprise of auto-graded programming questions and multiple choice questions. **This is a hurdle assessment: you must achieve a mark of at least 40% in the final exam to pass the course.**

Assessment Task 7

Basic competency test (BC)

Value: 0 %
Learning Outcomes: 1, 4

The basic competency test is designed to ensure that every student in the class is able to use each of the key technologies that this class depends upon, including using the IDE , writing basic programs, testing them, and using git. **This is a hurdle assessment: You must pass the basic competency test to complete this course.** *The basic competency test is waived for students who pass the lab test (LT), so in practice most students will not be asked to take this test.*

Responsible Officer: Registrar, Student Administration / **Page Contact:** Website Administrator / Frequently Asked Questions